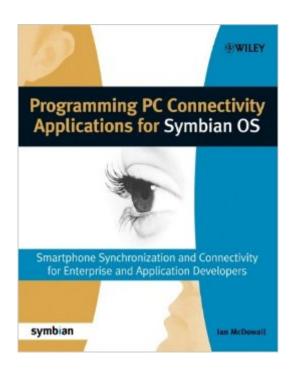
# The book was found

# Programming PC Connectivity Applications For Symbian OS: Smartphone Synchronization And Connectivity For Enterprise And Application Developers (Symbian Press)





# **Synopsis**

The only guide for developers and power users on how to build PC connectivity applications for Symbian OS. This unique handbook provides all the information that is needed for the job. Fully worked examples and a do's and don'ts section provide design recommendations and expose common pitfalls giving a highly practical focus. Explains the relevant parts of the protocols that need to be used Demonstrates how to create your own device side components to provide new services Shows how to handle custom servers and socket servers

## **Book Information**

Series: Symbian Press

Paperback: 478 pages

Publisher: Wiley (November 30, 2004)

Language: English

ISBN-10: 0470090537

ISBN-13: 978-0470090534

Product Dimensions: 7.6 x 1.2 x 9.3 inches

Shipping Weight: 2 pounds (View shipping rates and policies)

Average Customer Review: Be the first to review this item

Best Sellers Rank: #7,467,160 in Books (See Top 100 in Books) #26 in Books > Computers & Technology > Programming > APIs & Operating Environments > EPOC-Symbian #1894 in Books > Computers & Technology > Hardware & DIY > Personal Computers > PCs #4684 in Books > Textbooks > Computer Science > Operating Systems

### Download to continue reading...

Programming PC Connectivity Applications for Symbian OS: Smartphone Synchronization and Connectivity for Enterprise and Application Developers (Symbian Press) Developing Software for Symbian OS: An Introduction to Creating Smartphone Applications in C++ (Symbian Press) Symbian OS Explained: Effective C++ Programming for Symbian OS v9 Smartphones (Symbian Press) Symbian for Software Leaders: Principles of Successful Smartphone Development Projects (Symbian Press) Symbian OS Platform Security: Software Development Using the Symbian OS Security Architecture (Symbian Press) Symbian OS C++ for Mobile Phones: Programming with Extended Functionality and Advanced Features (Symbian Press) Symbian OS C++ for Mobile Phones: Programming with Extended Functionality and Advanced Features: 2 (Symbian Press) Programming Java 2 Micro Edition for Symbian OS: A developer's guide to MIDP 2.0 (Symbian

Press) Programming #8:C Programming Success in a Day & Android Programming In a Day! (C Programming, C++programming, C++ programming language, Android, Android Programming, Android Games) Programming #57: C++ Programming Professional Made Easy & Android Programming in a Day (C++ Programming, C++ Language, C++for beginners, C++, Programming ... Programming, Android, C, C Programming) The Symbian OS Architecture Sourcebook: Design and Evolution of a Mobile Phone OS (Symbian Press) Symbian OS C++ for Mobile Phones: Volume 1: Professional Development on Constrained Devices (Symbian Press) Microsoft .NET - Architecting Applications for the Enterprise: Architecting Applications for the Enterprise (Developer Reference) Programming #45: Python Programming Professional Made Easy & Android Programming In a Day! (Python Programming, Python Language, Python for beginners, ... Programming Languages, Android Programming) Android Smartphone help: Take care of your android (smartphone guide Book 1) Enterprise Integration: An Architecture for Enterprise Application and Systems Integration Smartphone Operating System Concepts with Symbian OS: A Tutorial Guide Java: The Ultimate Guide to Learn Java and C++ (Programming, Java, Database, Java for dummies, coding books, C programming, c plus plus, programming for ... Developers, Coding, CSS, PHP Book 2) JAVA: The Ultimate Guide to Learn Java Programming Fast (Programming, Java, Database, Java for dummies, coding books, java programming) (HTML, Javascript, ... Developers, Coding, CSS, PHP Book 1) DOS: Programming Success in a Day: Beginners guide to fast, easy and efficient learning of DOS programming (DOS, ADA, Programming, DOS Programming, ADA ... LINUX, RPG, ADA Programming, Android, JAVA)

<u>Dmca</u>